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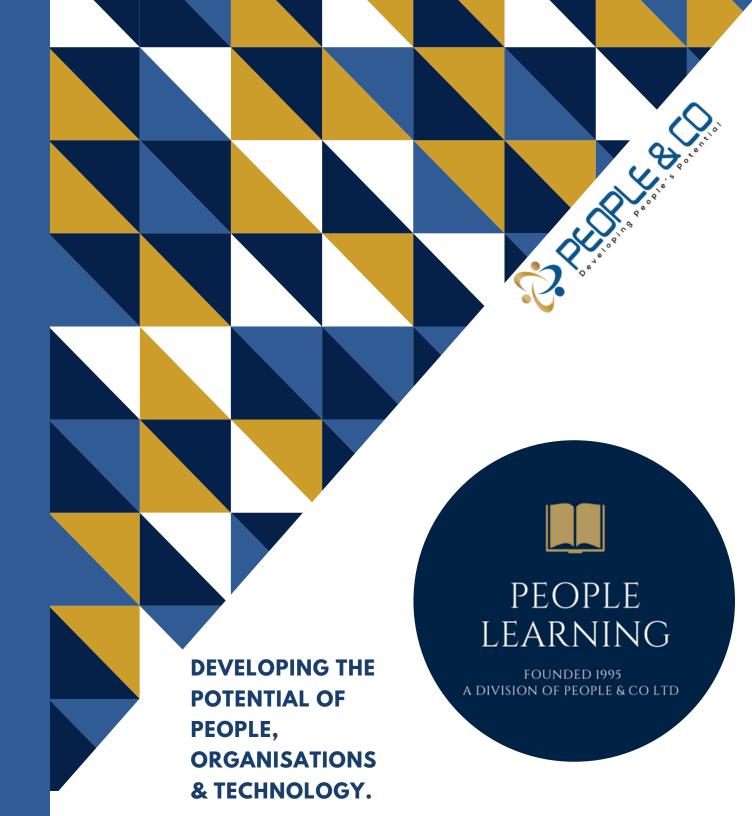
Suite 4, Paolo Court,
Giuseppe Cali
StreetTa'XbiexXBX 1423
Malta



learning@people.com.mt



www.peoplelearning.com.mt







ABOUT US

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MQF LEVEL 4 -FASHION DESIGN

INSTRUCTORS

Maria Cutajar

DURATION

48 hours tuition, Approximately 6 months.

COURSE LEVEL

MQF Level 4 - CVET(16)

REQUIREMENTS

A Creative outlook and interest in Fashion

CERTIFICATION

MQF Level 4 Certificate - NCFHE Approved

Course Introduction

This course is an introduction into the fashion design world.

This comprehensive course allows learners to develop their skills, exploit talent and to make a cohesive fashion collection. This course is ideal for those who wish to go a step further with their creativity and learn how to process original garments.







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Course Description

This course is a comprehensive course which allows learners to develop their skills, exploit talent and to make a cohesive fashion collection. It has been designed to incorporate a comprehensive understanding of how fashion design methods are implemented from the creative ideas into real garments.

This is course is divided into 5 modules for a total of 24 lessons of 2 hours each.

The Course Modules Aims:

The students are able to familiarise with five modules starting from the Drawing of the Human figure, studying the proportions for fashion designing.

- Clothes design development which includes pattern making and pattern manipulation.
- The study of textiles, their origin, qualities and purpose.
- Experimentation of cuts styles ideas.
- Researching the environment, other cultures, other brands to find inspiration.
- Creating mood boards and mini collections
- Students have the opportunity to visit fashion weeks and shows in Europe (During the Pandemic we have stopped this activity)







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Learning Outcomes:

Knowledge & understanding:

By the end of the course the learner will be able to:

- Comprehend the lines and proportions of the human figure for the creation of garments.
- Analyse through research various fashion styles, colours, forms, topics which inspire the student to create a mood board.
- Discuss current fashion trends and fashion influencers with the aim of creating a styling Imager.
- Grasp the properties and after care instructions of fabrics.
- Consider which fabrics can be sustainable?
- Discuss in teams the link between designs and pattern construction.
- Talk about the best designs and the weaker ones
- Discuss which looks have the best market potential

Skills

By the end of the course the learner will be able to:

- Design fashion drawings on paper and digitally.
- Construct patterns related to the created designs.
- Project manage the design process from idea stage to garment stage
- Identify properties of fabrics to ensure practicality, wearability and a positive experience for the user.
- Present mini complete collections, highlighting the inspiration, pattern construction and fabric selection processes.
- Investigate different fashion brands, highlight their collections, identify their style, create styles for the brands.







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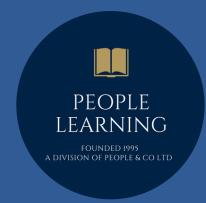
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Main Text Books

- Tamar Daniel (2011) Fashion
 Sketchpad. 420
- Figure Templates for Designing Clothes and Building Your Portfolio
- Patrick John Ireland (1992)
 Introduction to Fashion Design
 Paperback
- Helen Joseph Armstrong (2013)
 Patternmaking for Fashion
- Design
- Editors of Reader's Digest (2010)
 New Complete Guide to Sewing:
 Step-by-Step Techniques for Making
 Clothes and Home Accessories
 Hardcover Illustrated
 - Valerie Cock (1991) Dressmaking
 Simplified Paperback Illustrated
 - Sandra Betzina (2017) All New Fabric Savvy -How to choose and use fabrics.

- Linda Lee (2018) Sewing Knits from Fit to Finish
- Pati Palmer, Marta Alto (2018) The Palmer Pletsch Complete Guide to Fitting: Sew Great Clothes for Every Body. Fit Any Fashion Pattern
- J. Francois-Campbell (2016) Simple
 Tailoring & Alterations: Hems Waistbands Seams Sleeves Pockets Cuffs Darts Tucks Fastenings Necklines Linings
- Stephanie K.Holland (1987) All About Fabrics
- Lesley Cresswell (Author), Susanna Watkins (Author) (2002) GCSE Design and Technology for Edexcel: Textiles Technology: Teacher's Resource File











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Study

Unit Type: Lecture, workshops, Self Study, Teamwork Seminar

Method of Assessment

Module 1 Assignment 40%, Presentation 60%

Module 2 Assignment 40% Presentation 60%

Module 3 Exam 1 50% Exam 2 50%

Module 4- 4 Assignment 25% each

Module 5 - 2 Assignment 50% each







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Module 1

Drawing of the Human figure

(5 Lessons): Designing on paper, is part of expressing your ideas, fashion sense and style. This is not the finished product though, other methods are essential and work hand in hand with the design you have on paper, such as draping on a mannequin and manipulation of pattern making.

Ultimately you would need to understand the lines and proportions of the human figure and have the freedom of creating your own garments. This is what we call a mixed module where the student has the opportunity to design and experiment by creating a garment.

This is what we call a mixed module where the student has the opportunity to design and experiment by creating a garment.

Firstly, you will be sketching all the parts of the body starting from the head to the whole human figure and giving movement.

At the end of this module, we want to get to know your style and the clothes you have in your wardrobe, the participant will combine clothes-take photos of the combinations-sketch a mini collection and create a garment on himself/herself.

Lesson 1: Drawing the head, hair, face.

Lesson 2: Drawing the Arms, Hands,

Legs and Feet

Lesson 3: Drawing the Torso

Lesson 4. Movement of the human

body.

Lesson 5: Drawing from your wardrobe. (case Study)







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Module 2

Clothes Design Development (6 Lessons)

The saying 'Communication is key!" is very valid when one works in a team. Communication is not only verbal; this is very important through work. In order to have the pattern maker and the seamstress to understand your designs detail is of vital importance, as well as being clear and organised, you need to state the obvious.

This module allows the learner to learn how to draw different type of stitches, darts, collars, sleeves hems, zips, buttons, waistbands, cuffs etc. During this course we want your creativity to shine, although we are going to get into the manipulation of patterns rather then starting from basic... This course is about creativity!

Lesson 1. Pattern Making-Skirt part 1 (manipulation)

Lesson 2. Pattern Making-Skirt part 2 (manipulation)

Lesson 3. Pattern Making-Bodice part 1 (manipulation)

Lesson 4. Pattern Making-Bodice part 2 (manipulation)

Lesson 5. Pattern Making- Trousers (manipulation)

Lesson 6. Pattern Making -Dress. (manipulation)







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Module 3

Finding Inspiration (4 Lessons)

Creativity and research are concurrently important in order to design a cohesive collection! Nowadays its difficult to create something new! You can be innovative in how you interpret the design together with the fabric.

Whether your style is simple, elegant, exotic, unconventional, classic etc. The learner will research the topic thoroughly, choose the material, combine a mood board, sketch ideas, create chosen work samples.

By the end of this module, the learner would be able to produce a Fashion story or collection.

This is a group/collection of designs which are linked to each other but don't need to be the same, they can come from many ideas or one, they derive from the same colour scheme and can share the same material, although the latter is not necessary, accessories can be coordinated must have the same hairstyle and make up.

This module comprises of sketching, pattern manipulation choosing textiles, innovative stitching. We will complete one garment from every module. This would need to be fitted on a model and completed

Lesson 1. The environment around us Lesson 2. Researching a Fashion Brand.

Lesson 3. Other Cultures

Lesson 4. Working with your favorite Textiles.







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Module 4

Exploring Fabric (4 Lessons) The learner will work closely with fabrics, learning more about the history of the chosen fabric. The composition of the fabric, creating designs experimenting with stitches and cuts pleats etc. In this way the learner will have a better insight of how fabric falls and how it can be manipulated, taking into consideration the creative side versus the practical side.

This module comprises of sketching, pattern manipulation choosing textiles, innovative stitching. We will complete one garment from every module. This would need to be fitted on a model and completed

Lesson 1. Natural Fabrics

Lesson 2. Natural Fabrics (continued)

Lesson 3. Synthetic Fabrics

Lesson 4. Synthetic Fabrics (continued)







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Module 5

Creating your Collection (5 Lessons)

This is the final module of this course.
We will be going through Global
Fashion brands and famous Fashion
designer brands. What is unique about
their fashion collections and their
work?

The learner will be choosing 2 designers and will be creating a collection fully inspired by their work. You will also be creating some ideas in calico.







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Pattern Making













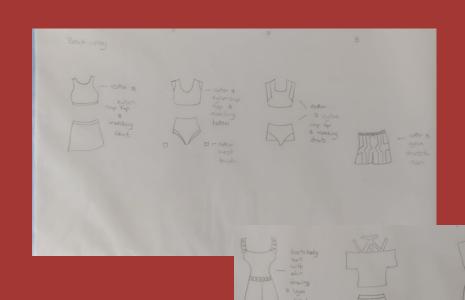






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Flat Drawings









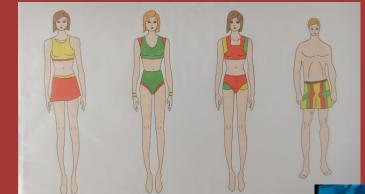
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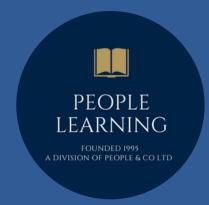
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Mini Collections











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Digital Drawings













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Finished Assignments







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Finished Assignments











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Schedule:

Due to Covid-19, we have arranged for the upcoming sessions to be held online to ensure the welfare of both trainer and participants. This has been done in the past and has worked very well. We have ensured that the quality of the course delivery remains uncompromised by adapting the course material for online delivery, setting up a reliable online platform and limiting the number of participants.

There is some flexibility in scheduling subject to group consensus

Funding Options



